

MY HOBBY: EMBEDDING NP-COMPLETE PROBLEMS IN RESTAURANT ORDERS

80+35+15+3
 " +18
 80+35
 " =80+53

| CHOTCHKIES RESTAURANT | | | |
|-----------------------|-----------------|----|----|
| APPETIZERS | | | |
| MIXED FRUIT | 2.15 | 1 | 3 |
| FRENCH FRIES | 2.25 | 3 | 5 |
| SIDE SALAD | 3.35 | 7 | 7 |
| HOT WINGS | 3.55 | 15 | 12 |
| MOZZARELLA STICKS | 4.20 | 35 | 15 |
| SAMPLER PLATE | 5.80 | 80 | 19 |
| SANDWICHES | | | |
| BARBECUE | 6.55 | | |

WED LIKE EXACTLY ~~\$15.05~~ 133 WORTH OF APPETIZERS, PLEASE.

... EXACTLY? UHH...

HERE, THESE PAPERS ON THE KNAPSACK PROBLEM MIGHT HELP YOU OUT.

LISTEN, I HAVE SIX OTHER TABLES TO GET TO -

- AS FAST AS POSSIBLE, OF COURSE. WANT SOMETHING ON TRAVELING SALESMAN?

Random Superincreasing Sequence

Fix $n \geq 1$ and $k > 1$. Then

1. Let s_1 be a random number between 1 and k .
2. For i from 2 to n , let

$$s_i = s_1 + s_2 + \dots + s_{i-1} + m_i,$$

where m_i is a random number between 1 and k

Merkle-Hellman Knapsack Cryptosystem

1. Choose a superincreasing sequence

$$a \text{ and } s_1, s_2, \dots, s_n \leftarrow \text{Secret}$$

2. Choose p to be a large prime such that

$$M \rightarrow p > s_1 + s_2 + \dots + s_n.$$

3. Let a be a random number between 1 and $p-1$ and publicly announce x_1, x_2, \dots, x_n

$$t_i := a s_i \pmod{p} \leftarrow \text{Public}$$

Encryption Process: To encode a message

(x_1, x_2, \dots, x_n) (made of bits of 0 and 1), one sends the single number

$$C := \sum_{i=1}^n x_i t_i \pmod{p}$$

Encryption Process: To decode, we need only solve the subset sum problem for

$$M := a^{-1} C \pmod{p} \\ = \sum_{i=1}^n x_i s_i$$

Merkle-Hellman: Example

Let \downarrow secret key

$$\{3, 5, 12, 21, 43\} \quad p = 89 \quad a = 15$$

Therefore, the T -sequence is given by:

$$\frac{12}{180} \quad \left\{ 45, 75, 2, 48, 22 \right\} \quad \left(\text{mod } 89 \right)$$

\uparrow public key

Encode 01101 by:

$$C = 0 \cdot 45 + 1 \cdot 75 + 1 \cdot 2 + 0 \cdot 48 + 1 \cdot 22 \\ = 10 \pmod{89}$$

To decode, since $a^{-1} = 6 \pmod{89}$, we have that

$$M = a^{-1}C = 60 = 17 + 43 \\ = 5 + 12 + 43 \\ = 0 \cdot 3 + 1 \cdot 5 + 1 \cdot 12 + 0 \cdot 21 + 1 \cdot 43$$

\downarrow
0 1 1 0 1

$$89 = 6 \cdot 15 + 14$$

$$15 = 1 \cdot 14 + 1$$

$$1 = 15 - 14$$

$$= 15 - (89 - 6 \cdot 15)$$

$$= 6 \cdot 15 - 89$$

$$6 \cdot 15 \equiv 1 \pmod{89}$$

$$15^{-1} \equiv 6 \pmod{89}$$

E Bit-Selection Table

| | | | | | |
|----|----|----|----|----|----|
| 32 | 1 | 2 | 3 | 4 | 5 |
| 4 | 5 | 6 | 7 | 8 | 9 |
| 8 | 9 | 10 | 11 | 12 | 13 |
| 12 | 13 | 14 | 15 | 16 | 17 |
| 16 | 17 | 18 | 19 | 20 | 21 |
| 20 | 21 | 22 | 23 | 24 | 25 |
| 24 | 25 | 26 | 27 | 28 | 29 |
| 28 | 29 | 30 | 31 | 32 | 1 |

Permutation P

| | | | | | | | |
|----|----|----|----|----|----|----|----|
| 16 | 7 | 20 | 21 | 29 | 12 | 28 | 17 |
| 1 | 15 | 23 | 26 | 5 | 18 | 31 | 10 |
| 2 | 8 | 24 | 14 | 32 | 27 | 3 | 9 |
| 19 | 13 | 30 | 6 | 22 | 11 | 4 | 25 |

Selection Function S₁

| | | | | | | | | | | | | | | | | |
|---|----|----|----|---|----|----|----|----|----|----|----|----|----|----|----|----|
| | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 |
| 0 | 14 | 4 | 13 | 1 | 2 | 15 | 11 | 8 | 3 | 10 | 6 | 12 | 5 | 9 | 0 | 7 |
| 1 | 0 | 15 | 7 | 4 | 14 | 2 | 13 | 1 | 10 | 6 | 12 | 11 | 9 | 5 | 3 | 8 |
| 2 | 4 | 1 | 14 | 8 | 13 | 6 | 2 | 11 | 15 | 12 | 9 | 7 | 3 | 10 | 5 | 0 |
| 3 | 15 | 12 | 8 | 2 | 4 | 9 | 1 | 7 | 5 | 11 | 3 | 14 | 10 | 0 | 6 | 13 |

Handwritten notes:
 - A bracket under columns 1-4 is labeled "middle 4 digits" with an arrow pointing to column 10.
 - A bracket under rows 1-3 is labeled "first 3 best input bits".
 - The value 9 in row 2, column 10 is circled.

Example: 110100

- Use first and last digit as row index: 10 (base 2) = 2
- Use middle four digits as column index: 1010 (base 2) = 10
- The number 9 appears in row 2, column 10
- 9 = 1001 (base 2)

$$S_1(\overbrace{110100}) = 1001 = 2^3 + 2^0 = 9$$

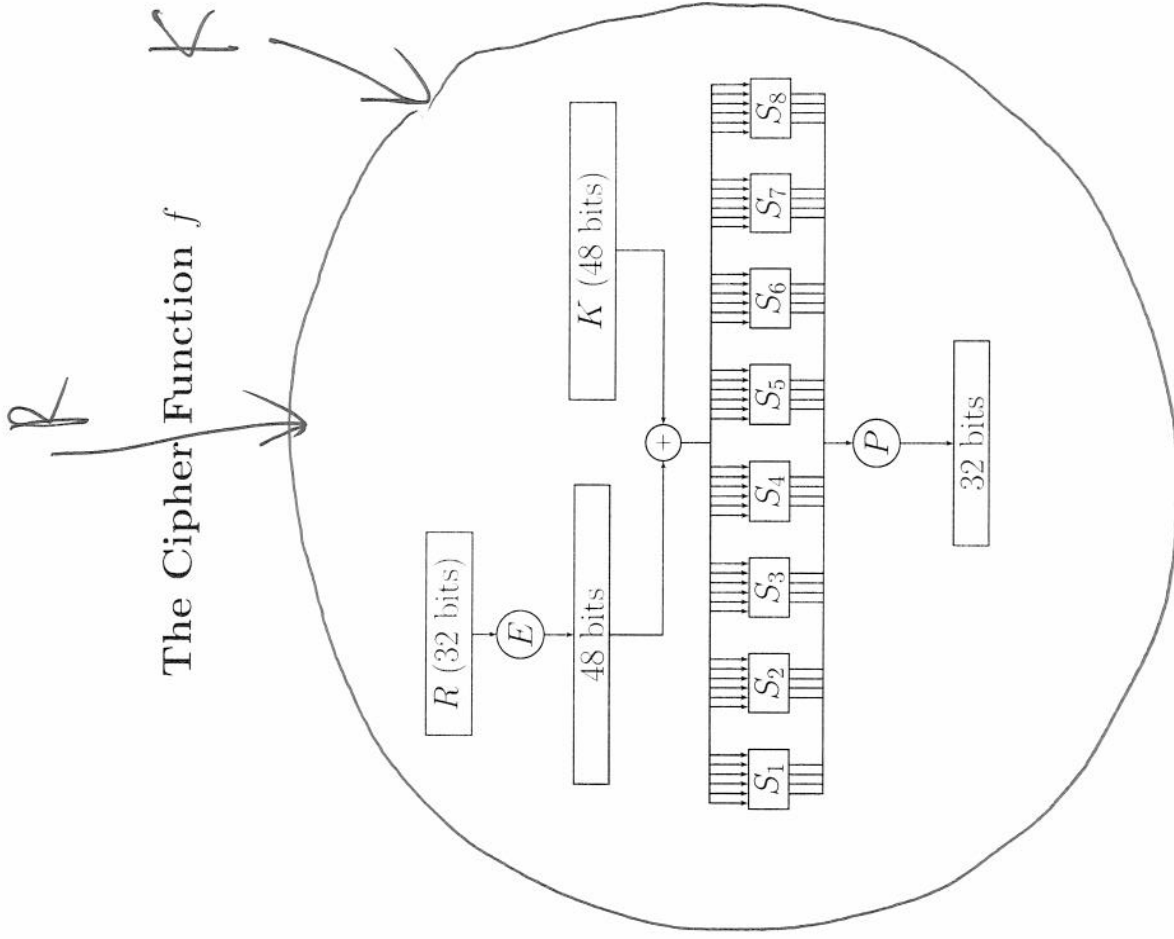
$$10 = 2^1 \quad | \quad 1010 = 2^3 + 2^1 = 10_{\text{base } 10}$$

Initial Permutation

58 50 42 34 26 18 10 2 60 52 44 36 28 20 12 4
 62 54 46 38 30 22 14 6 64 56 48 40 32 24 16 8
 57 49 41 33 25 17 9 1 59 51 43 35 27 19 11 3
 61 53 45 37 29 21 13 5 63 55 47 39 31 23 15 7

Inverse Permutation

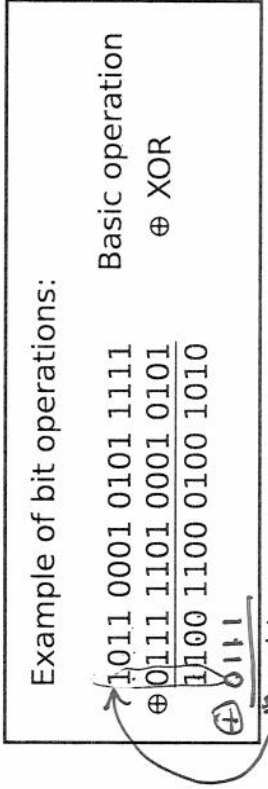
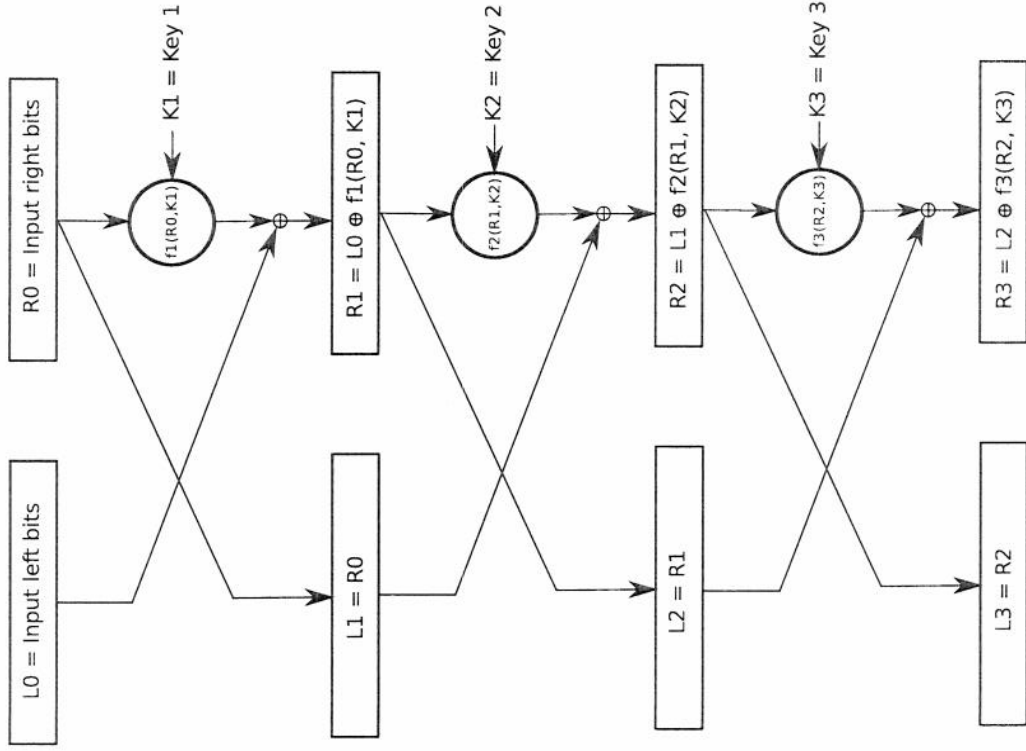
40 8 48 16 56 24 64 32 39 7 47 15 55 23 63 31
 38 6 46 14 54 22 62 30 37 5 45 13 53 21 61 29
 36 4 44 12 52 20 60 28 35 3 43 11 51 19 59 27
 34 2 42 10 50 18 58 26 33 1 41 9 49 17 57 25



Feistel cypher repeated

If you repeat a couple of layers of this cypher, then all bits get scrambled quite well and with a good choice of functions and keys this cypher provides a good level of security.

This basic cypher is the building block of most modern ciphers (e.g. DES and Blowfish). Some variations involve splitting the numbers of left and right bits differently

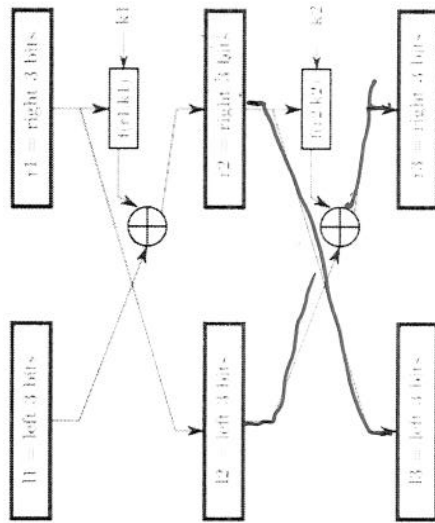


Binary code for values:

- | | |
|------------------------|-----------|
| 0 = 0000 | 8 = 1000 |
| 1 = 0001 | 9 = 1001 |
| 2 = 0010 | 10 = 1010 |
| $2^1 + 2^0 = 3 = 0011$ | 11 = 1011 |
| 4 = 0100 | 12 = 1100 |
| 5 = 0101 | 13 = 1101 |
| 6 = 0110 | 14 = 1110 |
| 7 = 0111 | 15 = 1111 |

| | | | | | |
|---|--------|----|--------|----|--------|
| B | 001001 | a | 100101 | t | 111000 |
| 0 | 000000 | 1 | 000001 | 2 | 000010 |
| 6 | 000110 | 7 | 000111 | 8 | 001000 |
| C | 001100 | 12 | 001101 | 13 | 001110 |
| I | 010010 | 18 | 010011 | 19 | 010010 |
| O | 011000 | 24 | 011001 | 25 | 011010 |
| U | 011110 | 30 | 011111 | 31 | 100000 |
| . | 100100 | 36 | 100101 | 37 | 100110 |
| f | 101010 | 42 | 101011 | 43 | 101100 |
| l | 110000 | 48 | 110001 | 49 | 110010 |
| r | 110110 | 54 | 110111 | 55 | 111000 |
| x | 111100 | 60 | 111101 | 61 | 111110 |
| | | | | 62 | 111111 |
| | | | | 63 | |
| | | | | 3 | 000011 |
| | | | | 9 | 001001 |
| | | | | F | 001111 |
| | | | | L | 010101 |
| | | | | R | 011011 |
| | | | | X | 100001 |
| | | | | c | 100111 |
| | | | | i | 101101 |
| | | | | o | 110011 |
| | | | | u | 111001 |
| | | | | , | 111111 |
| | | | | 4 | 000100 |
| | | | | A | 001010 |
| | | | | G | 010000 |
| | | | | M | 010110 |
| | | | | S | 011100 |
| | | | | Y | 100010 |
| | | | | d | 101000 |
| | | | | j | 101110 |
| | | | | p | 110100 |
| | | | | v | 111010 |
| | | | | 5 | 000101 |
| | | | | B | 001011 |
| | | | | H | 010001 |
| | | | | N | 010111 |
| | | | | T | 011101 |
| | | | | Z | 100011 |
| | | | | e | 101001 |
| | | | | k | 101111 |
| | | | | q | 110101 |
| | | | | w | 111011 |

A Feistel cipher is used according to the following diagram encrypting each letter of a message separately. The left and right 3 bits correspond to a number between 0 and 7. The function $f(r, k) = (r + k) \bmod 8$ is used in the Feistel cipher with $k_1 = 3$ and $k_2 = 0$ to encrypt a three letter word. Find the binary representations of $r_1, \ell_1, r_2, \ell_2, f(r_1, k_1)$ and the plaintext for the cyphertext $F0Q$ (these correspond to ℓ_3 and r_3 in the diagram).



| | | | | | |
|---------------|----------------|-------------|----------------------|---------------------------|---|
| First letter | ℓ_1 : 001 | r_1 : 011 | $f(r_1, k_1)$: 000 | ℓ_3 : 001 = ℓ_3 | F |
| | ℓ_2 : 011 | r_2 : 001 | $f(r_2, k_2)$: 100 | r_3 : 111 = r_3 | |
| Second letter | ℓ_1 : 100 | r_1 : 101 | $f(r_1, k_1)$: 010 | ℓ_3 : 110 = ℓ_3 | 0 |
| | ℓ_2 : 101 | r_2 : 110 | $f(r_2, k_2)$: 0110 | r_3 : 011 = r_3 | |
| Third letter | ℓ_1 : 111 | r_1 : 000 | $f(r_1, k_1)$: 100 | ℓ_3 : 011 = ℓ_3 | Q |
| | ℓ_2 : 000 | r_2 : 011 | $f(r_2, k_2)$: 010 | r_3 : 010 = r_3 | |